

AS and A-Level Overview and SOW – September 2018

Year 1: AS Mathematics pure content

Pure Mathematics

Unit	Title	Estimated hours
1	Algebra and functions	
<u>a</u>	Algebraic expressions – basic algebraic manipulation, indices and surds	4
<u>b</u>	Quadratic functions – factorising, solving, graphs and the discriminants	4
<u>c</u>	Equations – quadratic/linear simultaneous	4
<u>d</u>	Inequalities – linear and quadratic (including graphical solutions)	5
<u>e</u>	Graphs – cubic, quartic and reciprocal	5
<u>f</u>	Transformations – transforming graphs – $f(x)$ notation	5
2	Coordinate geometry in the (x, y) plane	
<u>a</u>	Straight-line graphs, parallel/perpendicular, length and area problems	6
<u>b</u>	Circles – equation of a circle, geometric problems on a grid	7
3	Further algebra	
<u>a</u>	Algebraic division, factor theorem and proof	8
<u>b</u>	The binomial expansion	7
4	Trigonometry	
<u>a</u>	Trigonometric ratios and graphs	6
<u>b</u>	Trigonometric identities and equations	10
5	Vectors (2D)	
<u>a</u>	Definitions, magnitude/direction, addition and scalar multiplication	7
<u>b</u>	Position vectors, distance between two points, geometric problems	7
6	Differentiation	
<u>a</u>	Definition, differentiating polynomials, second derivatives	6
<u>b</u>	Gradients, tangents, normals, maxima and minima	6
7	Integration	
<u>a</u>	Definition as opposite of differentiation, indefinite integrals of x^n	6
<u>b</u>	Definite integrals and areas under curves	5
8	Exponentials and logarithms: Exponential functions and natural logarithms	12
		120 hours

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Year 1: AS Mathematics applied content Statistics and Mechanics

Unit	Title	Estimated hours
Section A – Statistics		
1	Statistical sampling	
<u>a</u>	Introduction to sampling terminology; Advantages and disadvantages of sampling	1
<u>b</u>	Understand and use sampling techniques; Compare sampling techniques in context	2
2	Data presentation and interpretation	
<u>a</u>	Calculation and interpretation of measures of location; Calculation and interpretation of measures of variation; Understand and use coding	4
<u>b</u>	Interpret diagrams for single-variable data; Interpret scatter diagrams and regression lines; Recognise and interpret outliers; Draw simple conclusions from statistical problems	8
3	Probability: Mutually exclusive events; Independent events	3
4	Statistical distributions: Use discrete distributions to model real-world situations; Identify the discrete uniform distribution; Calculate probabilities using the binomial distribution (calculator use expected)	5
5	Statistical hypothesis testing	
<u>a</u>	Language of hypothesis testing; Significance levels	2
<u>b</u>	Carry out hypothesis tests involving the binomial distribution	5
		30 hours
Section B – Mechanics		
6	Quantities and units in mechanics	
<u>a</u>	Introduction to mathematical modelling and standard S.I. units of length, time and mass	1
<u>b</u>	Definitions of force, velocity, speed, acceleration and weight and displacement; Vector and scalar quantities	2
7	Kinematics 1 (constant acceleration)	
<u>a</u>	Graphical representation of velocity, acceleration and displacement	4
<u>b</u>	Motion in a straight line under constant acceleration; state formulae for constant acceleration; Vertical motion under gravity	6
8	Forces & Newton's laws	
<u>a</u>	Newton's first law, force diagrams, equilibrium, introduction to \hat{i}, \hat{j} system	4
<u>b</u>	Newton's second law, ' $F = ma$ ', connected particles (no resolving forces or use of $F = \mu R$); Newton's third law: equilibrium, problems involving smooth pulleys	6
9	Kinematics 2 (variable acceleration)	
<u>a</u>	Variable force; Calculus to determine rates of change for kinematics	4
<u>b</u>	Use of integration for kinematics problems i.e. $r = \int v dt, v = \int a dt$	3
		30 hours

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Year 2: Remaining A Level Mathematics pure content Pure Mathematics

Unit	Title	Estimated hours
1	Proof: Examples including proof by deduction* and proof by contradiction	3
2	Algebraic and partial fractions	
a	Simplifying algebraic fractions	2
b	Partial fractions	3
3	Functions and modelling	
a	Modulus function	2
b	Composite and inverse functions	3
c	Transformations	3
d	Modelling with functions* <small>*examples may be Trigonometric, exponential, reciprocal etc.</small>	2
4	Series and sequences	
a	Arithmetic and geometric progressions (proofs of 'sum formulae')	4
b	Sigma notation	2
c	Recurrence and iterations	3
5	The binomial theorem	
a	Expanding $(a + bx)^n$ for rational n ; knowledge of range of validity	4
b	Expansion of functions by first using partial fractions	3
6	Trigonometry	
a	Radians (exact values), arcs and sectors	4
b	Small angles	2
c	Secant, cosecant and cotangent (definitions, identities and graphs); Inverse trigonometrical functions; Inverse trigonometrical functions	3
d	Compound* and double (and half) angle formulae <small>*geometric proofs expected</small>	6
e	$R \cos(x \pm \alpha)$ or $R \sin(x \pm \alpha)$	3
f	Proving trigonometric identities	4
g	Solving problems in context (e.g. mechanics)	2
7	Parametric equations	
a	Definition and converting between parametric and Cartesian forms	3
b	Curve sketching and modelling	2

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Unit	Title	Estimated hours
8	Differentiation	
a	Differentiating $\sin x$ and $\cos x$ from first principles	2
b	Differentiating exponentials and logarithms	3
c	Differentiating products, quotients, implicit and parametric functions.	6
d	Second derivatives (rates of change of gradient, inflections)	2
e	Rates of change problems* (including growth and kinematics)	3
	*see Integration (part 2) – Differential equations	
9	Numerical methods*	
a	Location of roots	1
b	Solving by iterative methods (knowledge of ‘staircase and cobweb’ diagrams)	3
c	Newton-Raphson method	2
d	Problem solving	2
	*See Integration (part 2) for the trapezium rule	
10	Integration (part 1)	
a	Integrating x^n (including when $n = -1$), exponentials and trigonometric functions	4
b	Using the reverse of differentiation, and using trigonometric identities to manipulate integrals	5
11	Integration (part 2)	
a	Integration by substitution	4
b	Integration by parts	3
c	Use of partial fractions	2
d	Areas under graphs or between two curves, including understanding the area is the limit of a sum (using sigma notation)	4
e	The trapezium rule	2
f	Differential equations (including knowledge of the family of solution curves)	4
12	Vectors (3D): Use of vectors in three dimensions; knowledge of column vectors and \mathbf{i} , \mathbf{j} and \mathbf{k} unit vectors	5
		120 hours

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Year 2: Remaining A Level Mathematics applied content Statistics and Mechanics

Unit	Title	Estimated hours
Section A – Statistics		
1	Regression and correlation	
a	Change of variable	2
b	Correlation coefficients Statistical hypothesis testing for zero correlation	5
2	Probability	
a	Using set notation for probability Conditional probability	5
b	Questioning assumptions in probability	2
3	The Normal distribution	
a	Understand and use the Normal distribution	5
b	Use the Normal distribution as an approximation to the binomial distribution Selecting the appropriate distribution	5
c	Statistical hypothesis testing for the mean of the Normal distribution	6
		30 hours
Section B – Mechanics		
4	Moments: Forces' turning effect	5
5	Forces at any angle	
a	Resolving forces	3
b	Friction forces (including coefficient of friction μ)	3
6	Applications of kinematics: Projectiles	5
7	Applications of forces	
a	Equilibrium and statics of a particle (including ladder problems)	4
b	Dynamics of a particle	4
8	Further kinematics	
a	Constant acceleration (equations of motion in 2D; the \mathbf{i}, \mathbf{j} system)	3
b	Variable acceleration (use of calculus and finding vectors \dot{r} and \ddot{r} at a given time)	3
		30 hours